**Windows Forms (WinForms)** is a **.NET UI framework** for building **Windows desktop applications**. It provides a set of controls and functionality to create graphical user interfaces (GUIs) in C# or other .NET languages. Here are **five free reference links** where you can learn more about WinForms:

1. [**Create a Windows Forms app with C# - Visual Studio**](https://learn.microsoft.com/en-us/visualstudio/ide/create-csharp-winform-visual-studio?view=vs-2022): This tutorial from Microsoft Learn guides you through creating a simple Windows Forms application using Visual Studio.
2. [**GitHub - dotnet/winforms**](https://github.com/dotnet/winforms): Explore the official GitHub repository for Windows Forms, where you’ll find documentation, samples, and community contributions.
3. [**winforms Tutorial on Riptutorial**](https://riptutorial.com/winforms): A comprehensive tutorial covering various aspects of Windows Forms development.
4. [**GitHub Topics - winforms**](https://github.com/topics/winforms): Discover more resources related to WinForms on GitHub, including discussions, libraries, and examples.
5. [**Best UI Framework for WinForms? - Stack Overflow**](https://stackoverflow.com/questions/406457/best-ui-framework-for-winforms): Read discussions and recommendations about WinForms UI libraries, including suggestions like DevExpress.

Happy learning! 🌟📚